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Ryan Behnke

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| Education | Milwaukee Area Technical College Milwaukee, Wisconsin  **Computer Simulation and Gaming A.A.S.**   * Graduate May 2011 * Dean’s list each semester * Lamp of Knowledge Award * 3.8 GPA   Chippewa Valley Technical College Eau Claire, Wisconsin  Information Technology – Programmer/Analyst  Certifications   * SAFe Practitioner through Scaled Agile, Inc. * How to Build a Startup through Udacity |
| Skills | Proficient   * C#, JavaScript, T-SQL * Object Oriented Programming * Agile Development * Unity3d engine * Android and iOS app development * Managing teams   Experience With   * Game Engines: UDK, Torque3D, Source Engine, XNA * Languages: C++ |
| Work experience | May 2013 – Current *Metamorphic Games LLC* Milwaukee, Wisconsin  **Founder**   * I wear almost all of the hats in the company. Some are but not limited to Lead Programmer, Marketing, Project Lead, Creative Director, and Mentor * Published Product *Man vs Asteroid* on Android and iOS * Published Product *Attack of Killer* Mushrooms on Android and iOS * Published Product *Cat Slap Furry* on Android and iOS * All games we develop are in Unity3d and program in C# * Completed Emergent Labs which was a seed accelerator teaching lean startup and received startup funding.   January 2012 – Current *RAIR Technologies* Brookfield, Wisconsin  **Solutions Support Analyst**   * Solutions Support for Clients, Customer Account Managers, and Development staff * Use SQL Server Management Studio for a broad range of daily tasks * Rally to run Agile in a team environment * Salesforce * Source Control Explorer for version control * Dameware for remote server   November 2009 – January 2013 *Forever Interactiv*e Milwaukee, Wisconsin  **Game Programmer**   * Working extensively with Unity3d * Worked on code optimization for developing on Android * Worked briefly with Torque 3D * Programming using JavaScript and C# * Worked in a virtual environment using Agile Development * Published product *Battle Gnomes* on Android   October 2009 – April 2013 *GameStop* Oak Creek, Wisconsin  **Sales Associate**   * Customer Care * Mentor to new employees   March 2008 – August 2009 *Shorewest Realtors* Oak Creek, Wisconsin  Real Estate Sales Associate   * Independent Contractor * Daily interaction with customers and clients * Marketing * Staying up to date with current laws * Writing contracts * Developing long term relationships with customers and clients   June 2006 – March 2008 *Marten Transportation*  Mondovi, Wisconsin  Help Desk/ Programmer   * Put documentation and testing together for Sarbanes and Oxley (SOX) * Entering new users into the computer system. * Help end users with issues ranging from software to hardware. * Taking care of making sure system back ups are working properly and rotation of tape back ups are taken off site and the proper tapes are brought back. * Trouble shoot smaller issues that full time Programmers or System Admin did not have time to get to. * Running daily, monthly reports, and getting them to upper management. * Daily interaction with System Admin to better my position and my knowledge of the department. |